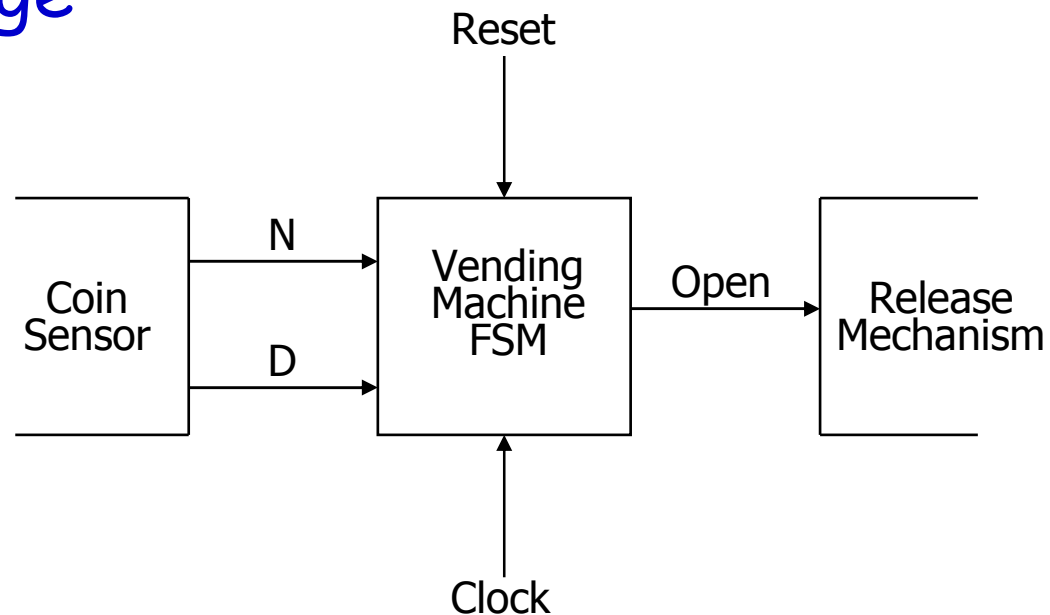


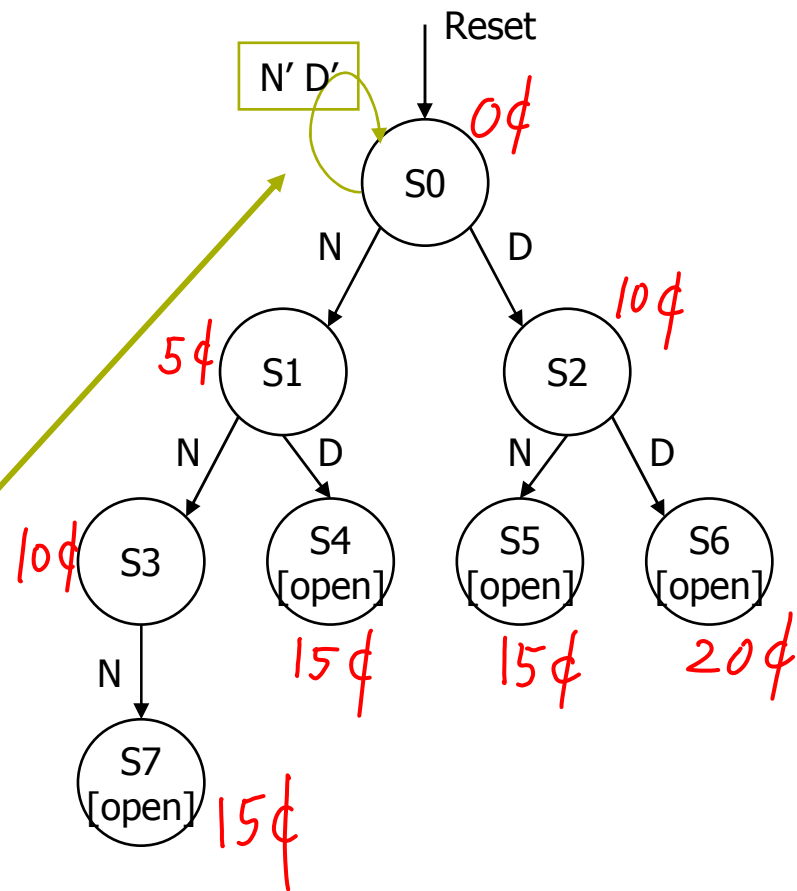
Example: vending machine

- Release item after 15 cents are deposited
- Single coin slot for dimes (10¢), nickels (5¢)
- No change



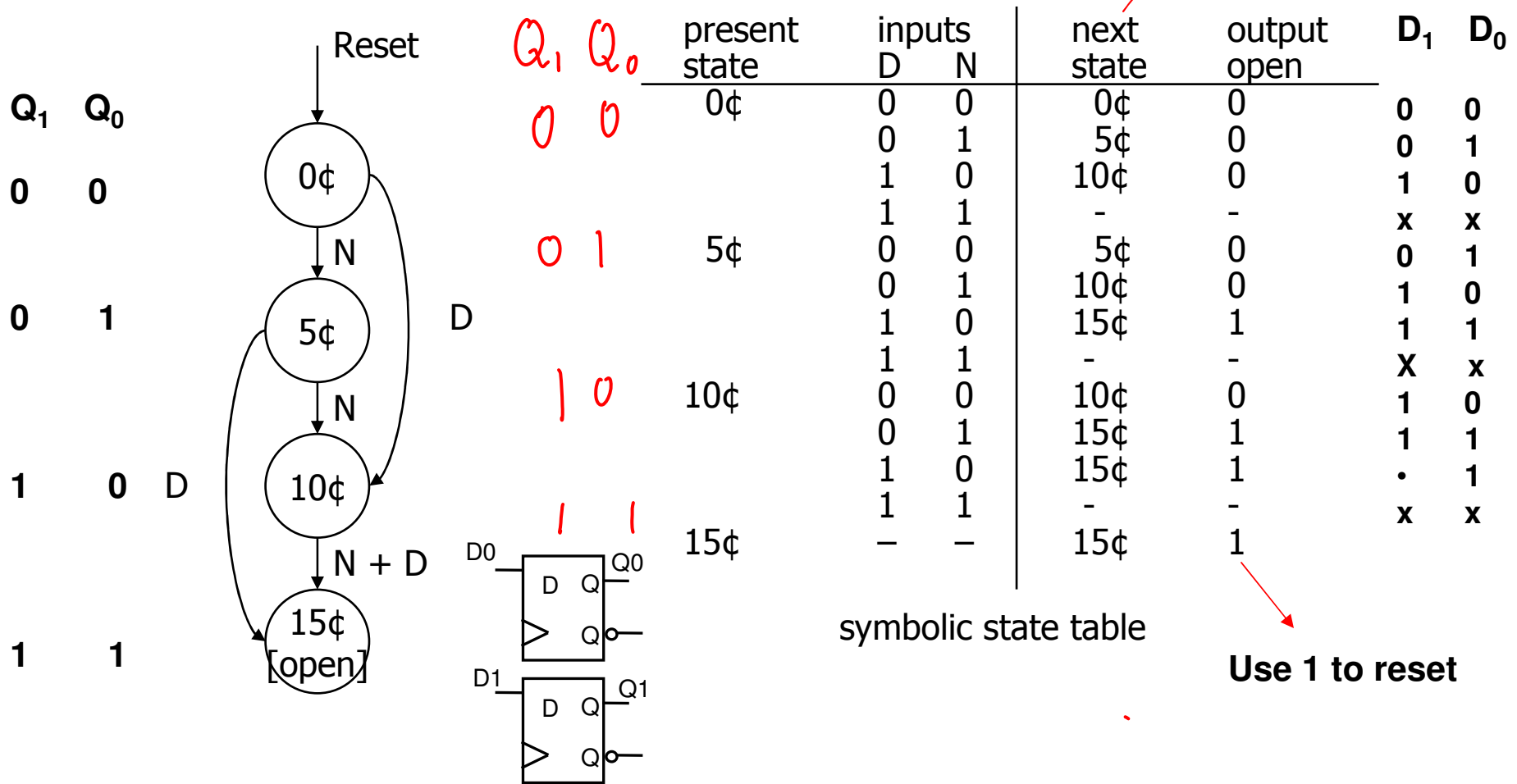
Example: vending machine (cont'd)

- Suitable abstract representation
 - tabulate typical input sequences:
 - 3 nickels ($3 \times 5\text{¢} = 15\text{¢}$)
 - nickel, dime ($5\text{¢} + 10\text{¢} = 15\text{¢}$)
 - dime, nickel ($10\text{¢} + 5\text{¢} = 15\text{¢}$)
 - two dimes ($2 \times 10\text{¢} = 20\text{¢}$)
 - draw state diagram:
 - inputs: N, D, reset
 - output: open chute
 - assumptions:
 - assume N and D asserted for one cycle
 - each state has a self loop for $N = D = 0$ (no coin)



Example: vending machine (cont'd)

- Minimize number of states - reuse states whenever possible



Example: vending machine (cont'd)

| present state | | inputs | | next state | | output |
|---------------|----|--------|---|------------|----|--------|
| Q1 | Q0 | D | N | D1 | D0 | open |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| | | 0 | 1 | 0 | 1 | 0 |
| | | 1 | 0 | 1 | 0 | 0 |
| | | 1 | 1 | X | X | X |
| 0 | 1 | 0 | 0 | 0 | 1 | 0 |
| | | 0 | 1 | 1 | 0 | 0 |
| | | 1 | 0 | 1 | 1 | 0 |
| | | 1 | 1 | X | X | X |
| 1 | 0 | 0 | 0 | 1 | 0 | 0 |
| | | 0 | 1 | 1 | 1 | 0 |
| | | 1 | 0 | 1 | 1 | 0 |
| | | 1 | 1 | X | X | X |
| 1 | 1 | - | - | 1 | 1 | 1 |

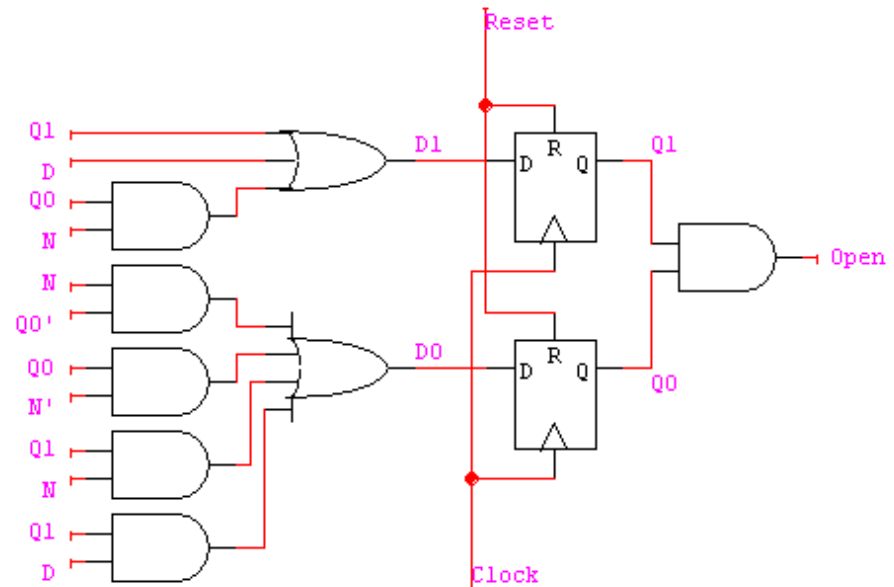
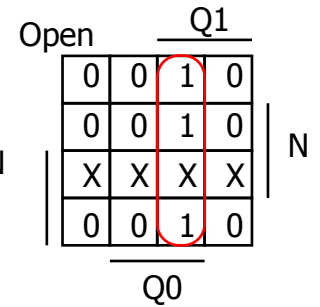
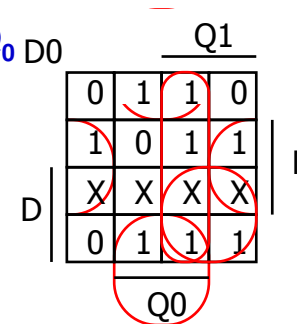
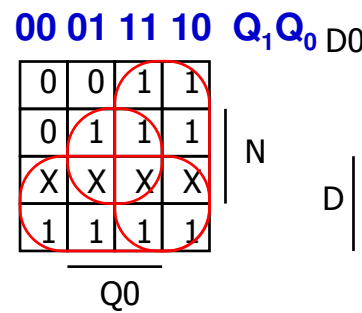
3 more states here

$$D1 = Q1 + D + Q0 N$$

$$D0 = Q0' N + Q0 N' + Q1 N + Q1 D$$

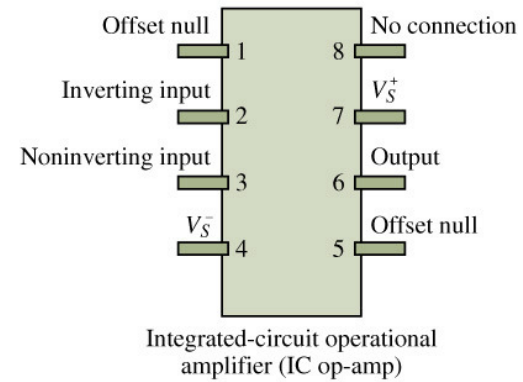
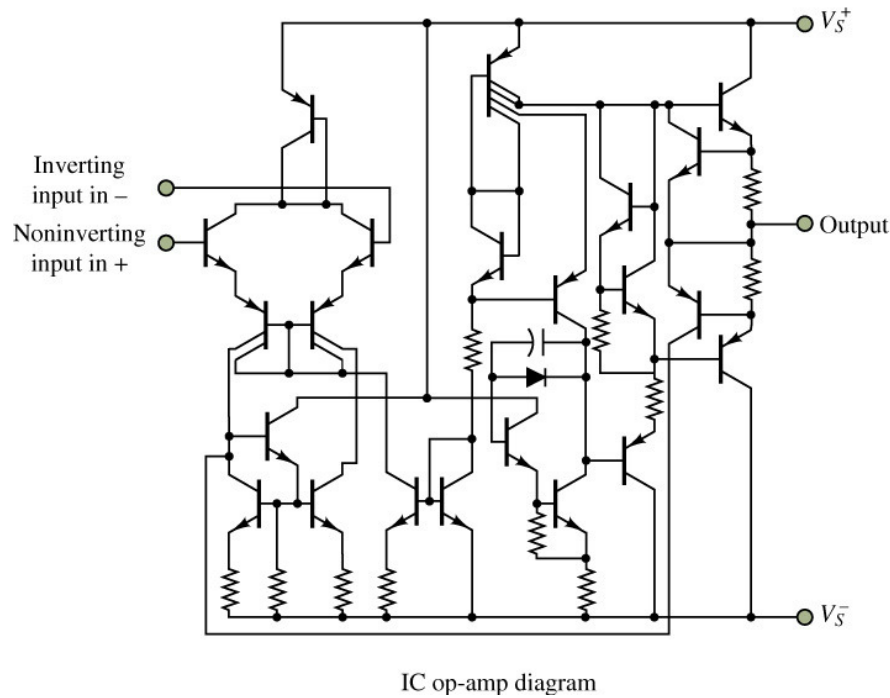
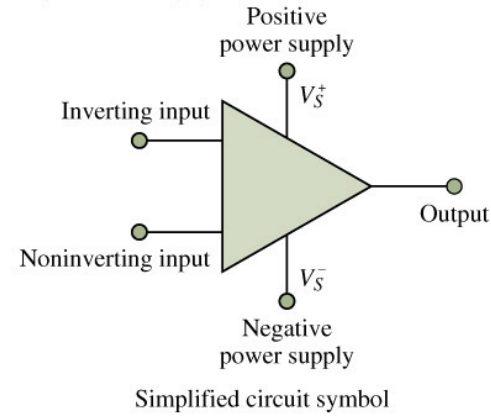
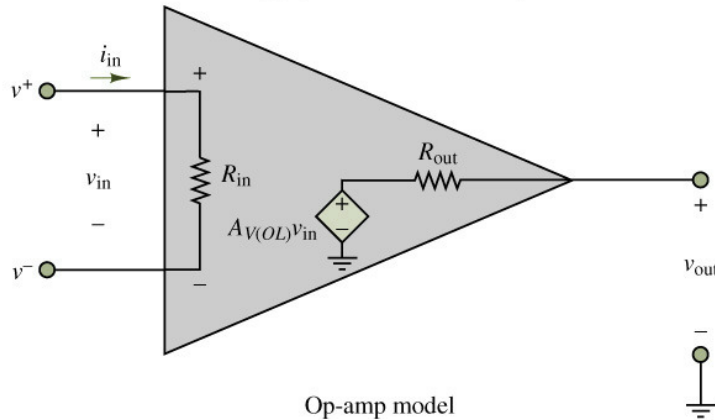
$$OPEN = Q1 Q0$$

DN
00
01
11
10

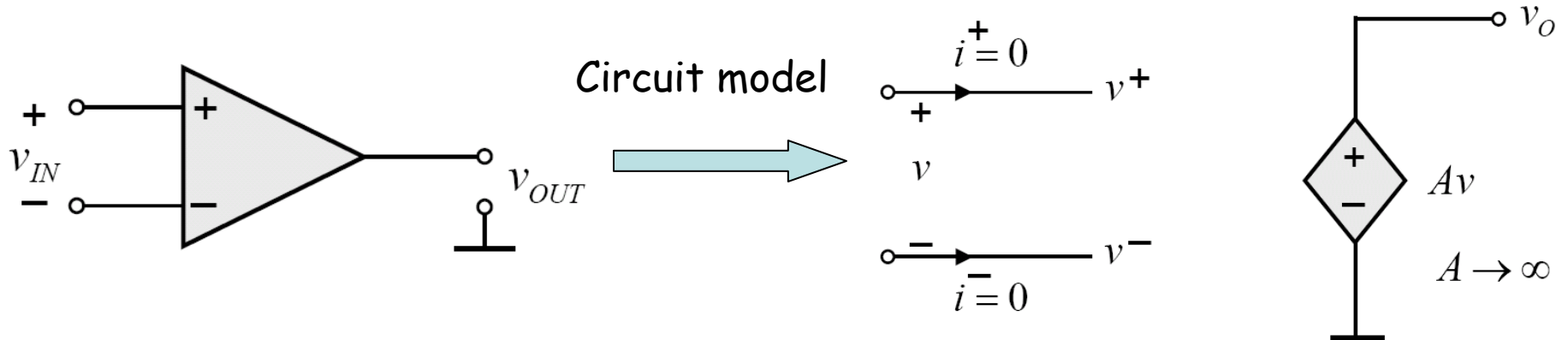


Operational Amplifier

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Ideal OP Amp



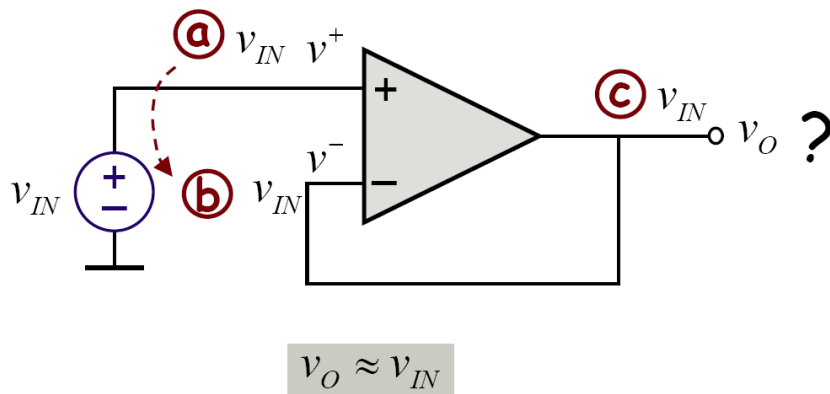
- i.e.
- ◆ ∞ input resistance
 - ◆ 0 output resistance
 - ◆ "A" virtually ∞
 - ◆ No saturation

1. $i_{in} = 0$, no current flow into op amp.
2. $V_+ = V_-$
 - Typically one end of op amp is connected to ground, therefore, $V_+ = V_- = 0V$, virtual ground. Often V_+ is connected to ground to avoid stability problem.

Applications: building block for analog systems

- Amplifiers
- Adders and Subtractors
- Integrators & Differentiators
- Clock generators
- Filters
- Digital-to-analog converters

Example: Voltage follower



Why is this circuit useful?

Buffer

voltage gain = 1

input impedance = ∞

output impedance = 0

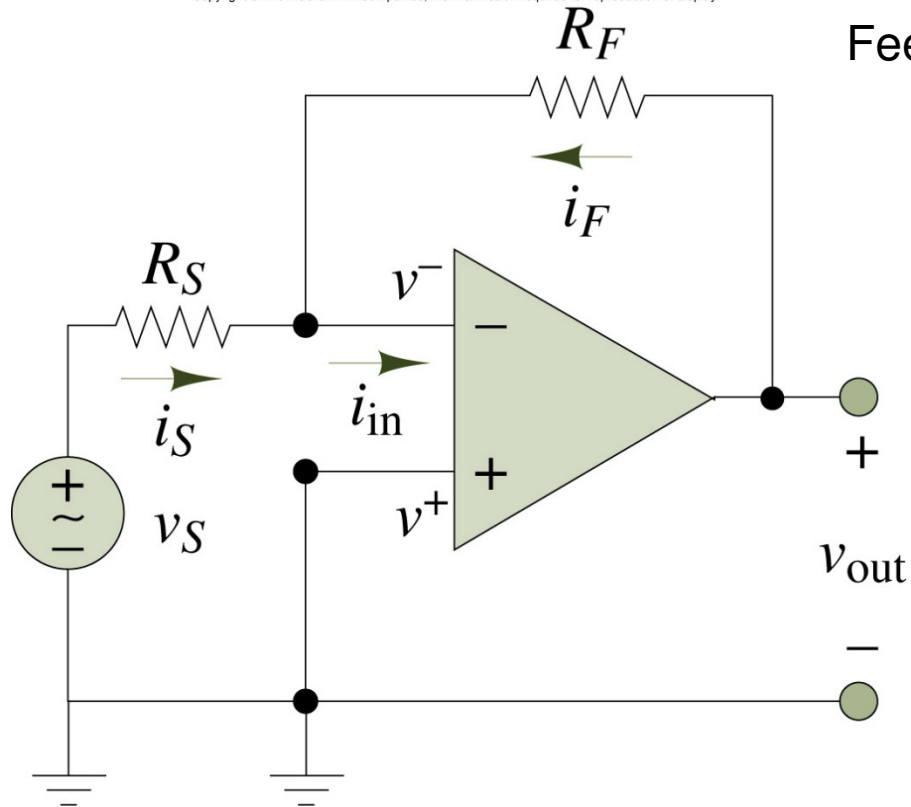
current gain = ∞

power gain = ∞

has minimum effects on
previous and next circuit.

Inverting Amplifier

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Feedback resistor, always to negative input

$$i_S + i_F = i_{in} = 0$$

$$i_S = -i_F$$

$$\frac{v_S - 0}{R_S} = -\frac{v_{out} - 0}{R_F}$$

$$v_{out} = -\frac{R_F}{R_S} v_S$$

$$Gain = \frac{v_{out}}{v_S} = -\frac{R_F}{R_S}$$